# A multilevel Galerkin boundary element method 

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#### Abstract

The boundary element method (BEM) is a well known numerical method in the analysis of many physical problems. The traditional BEM, however, often leads to a dense matrix $A_{h}$, thus setting it up and performing a matrix-vector multiplication is an $\mathcal{O}\left(N^{2}\right)$ operation, where $N$ is the degrees of freedom. Different schemes have been developed to reduce the complexity from $\mathcal{O}\left(N^{2}\right)$ to an almost linear complexity $\mathcal{O}\left(N \log ^{a} N\right)_{a \geq 0}$, e.g., the panel clustering technique [3], multipole expansion method [2], hierarchical matrices ( $\mathcal{H}$-matrices) [4] and the wavelet compression method [1]. In this paper, first we propose a procedure to coarsen the standard boundary element space to produce a sequence of lower-dimensional subspaces of it. Then the new coarsening bases are used to construct a data-sparse approximation $A_{\mathcal{H}}$ of the boundary element matrix $A_{h}$ arising from the discretization of boundary integral equations by Galerkin method. This method has $\mathcal{O}(N)$ complexity and is suitable for solving problems with complicated surfaces in the three dimensional space. It can be recognized as a generalization of the wavelet Galerkin BEM in [1]. The basic ideas are as follows.


## 1. Multilevel bases

We generate a sequence of subspaces $V_{2 \leq j \leq J}$ of boundary element space $X_{h}$, i.e., $V_{2} \subset V_{3} \subset \cdots \subset$ $V_{J}=X_{h}$ based on the hierarchical subdivision of the boundary $\Gamma$, see e.g., [1,2]. Let $\mathscr{C}_{j}$ be the set of non-empty cubes on level $j$ obtained by the space subdivision. Due to the continuous subdivision, certain father-son relations is assigned to cubes in $\mathscr{C}_{j}$ and $\mathscr{C}_{j+1}$.
The key to our construction is the coarsening (transform) matrices $Q_{c}$ for cube $c \in \mathscr{C}_{2 \leq j \leq J} . Q_{c}$ are obtained via the singular value decomposition (SVD) of the moment matrices $M_{c}$ (see [1] for definition). If $Q_{c}$ are obtained, let $\Phi_{\text {sons(c) }}$ consists of all the basis functions in the sons of $c$, then the basis functions in $c$ is obtained by

$$
\Phi_{c}=Q_{c}^{\top} \Phi_{\operatorname{sons}(c)}, \quad c \in \mathscr{C}_{j}, 2 \leq j \leq J
$$

Note that when $c \in \mathscr{C}_{J}, \Phi_{\text {sons }(c)}$ consists of boundary element basis functions in $c$. By performing the above transformation recursively from $J$ to 2 , we obtain a sequence of multilevel coarsening boundary element bases. The complexity of this construction is $\mathcal{O}(N)$.

## 2. Matrix approximation

The multilevel approximation method combines many aspects of the current fast BEMs, e.g., [1-4]. Matrix $A_{h}$ is decomposed according to the neighbors of cubes in every level; that is

$$
A_{h}=A_{\mathrm{near}}+\sum_{j=2}^{J} A_{j}
$$

where $A_{\text {near }}$ consists of the interactions of boundary element basis functions in the neighbors and is computed using quadratures as in the traditional BEM. $A_{j}$ consists of the interactions of boundary element basis functions in the interaction lists (see [2]) in level $2 \leq j \leq J$.
Let $A_{c, c^{\prime}}^{\phi}$ consists of interactions of coarsening basis functions in $c$ and $c^{\prime}$, i.e.,

$$
A_{c, c^{\prime}}^{\phi}=\left\langle\Phi_{c, \mathrm{~L}}, \mathcal{K} \Phi_{c^{\prime}, \mathrm{R}}^{\top}\right\rangle
$$

where " R " and " L " in the subscripts indicate the right and left basis [1], and $A_{j}^{\phi}$ be the matrices obtained by replacing the blocks corresponding to $c$ and $c^{\prime}$ in $A_{j}$ by $A_{c, c^{\prime}}^{\phi}$. Then we show that $A_{j}$ can be approximated as

$$
A_{j} \approx \tilde{A}_{j}:=\left(Q_{J, \mathrm{~L}} \cdots Q_{j, \mathrm{~L}}\right) A_{j}^{\phi}\left(Q_{j, \mathrm{R}}^{\top} \cdots Q_{J, \mathrm{R}}^{\top}\right)
$$

where $Q_{j}$ are diagonal block matrices consists of transform matrices $Q_{c}$ of all $j$-level cubes. Thus, we achieve our multilevel approximation of $A_{h}$

$$
A_{h} \approx A_{\mathcal{H}}:=A_{\text {near }}+A_{\text {far }}
$$

where

$$
A_{\mathrm{far}}=\sum_{j=2}^{J} \tilde{A}_{j}=Q_{J, \mathrm{~L}}\left(A_{J}^{\phi}+Q_{J-1, \mathrm{~L}}\left(\cdots+Q_{3, \mathrm{~L}}\left(A_{3}^{\phi}+Q_{2, \mathrm{~L}} A_{2}^{\phi} Q_{2, \mathrm{R}}^{\top}\right) Q_{3, \mathrm{R}}^{\top} \cdots\right) Q_{J-1, \mathrm{R}}^{\top}\right) Q_{J, \mathrm{R}}^{\top}
$$

The approximate matrix $A_{\mathcal{H}}$ obtained in this way is data-sparse (only few data are needed for its representation) and typically has a hierarchical structure (see [4]). Thus the computational operations and memory requirement of $A_{\mathcal{H}}$ is $\mathcal{O}(N)$. An matrix-vector multiplication scheme with $\mathcal{O}(N)$ operations is also presented according to the definition of $A_{\text {far }}$. The validation of the method is verified by numerical examples.

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