ADAPTIVE DYNAMIC COHESIVE FRACTURE SIMULATION **USING EDGE-SWAP AND NODE PERTURBATION OPERATORS**

Kyoungsoo Park¹, Glaucio H. Paulino² and Waldemar Celes³

¹ University of Illinois at Urbana-Champaign 205N. Mathews Ave. Urbana, 205N. Mathews Ave. Urbana, IL 61801, USA kpark16@uiuc.edu

² University of Illinois at Urbana-Champaign IL 61801, USA paulino@uiuc.edu

³ Pontifical Catholic University of Rio de Janeiro Rua Marquês de São Vicente, 225 Gávea - Rio de Janeiro 22453-900, Brazil celes@inf.puc-rio.br

Key Words: *Dynamic Fracture, Edge-Swap, Node Perturbation, CCS test.*

ABSTRACT

Mesh orientation dependence is a problem in simulation of cohesive zone models of fracture. For instance, in 4K structured meshes, crack lengths and angles are biased according to the mesh configuration. Furthermore, some nodes allow eight potential directions for crack propagation while others have only four directions. Then, computational errors can be accumulated or zigzag crack patterns may be observed. In this paper, we propose the use of node perturbation and edge-swap topological operation in order to eliminate the undesirable (zigzag) patterns and to alleviate mesh orientation dependence in 4K structured meshes. Mathematical and probabilistic arguments are used as proof-of-concept. For adaptive dynamic cohesive fracture simulations, the recently proposed topological data structure (TopS) [1], based on topological entities (node, element, vertex, edge and facet), is utilized so that it is possible to access adjacency information in time proportional to the number of retrieved entities [2]. In particular, the data structure allows the edge-swap operation to be done in constant time. The strip dynamic fracture test and the compact compression specimen (CCS) test of PMMA are investigated in conjunction with the edge-swap and node perturbation operators.

REFERENCES

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